

Human Factors Design Considerations for the Autonomous Operations Planner

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Distributed Air/Ground Traffic Management (DAG-TM)

Distributed Air / Ground Traffic Management

- Long range focus designed to significantly improve system capacity while maintaining or improving safety.
- DAG-TM *En Route Free Maneuvering* component represents paradigm shift from centralized to distributed traffic management.
 - Autonomous aircraft flying under “Autonomous Flight Rules” (AFR) responsible for maintaining separation from all other traffic (AFR and IFR), while meeting traffic flow management constraints.
 - Air traffic service provider continues to provide traffic separation between IFR aircraft and assigns constraints to all aircraft for flow management.

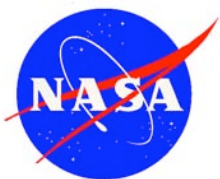


DAG-TM Concept

Distributed Air / Ground Traffic Management

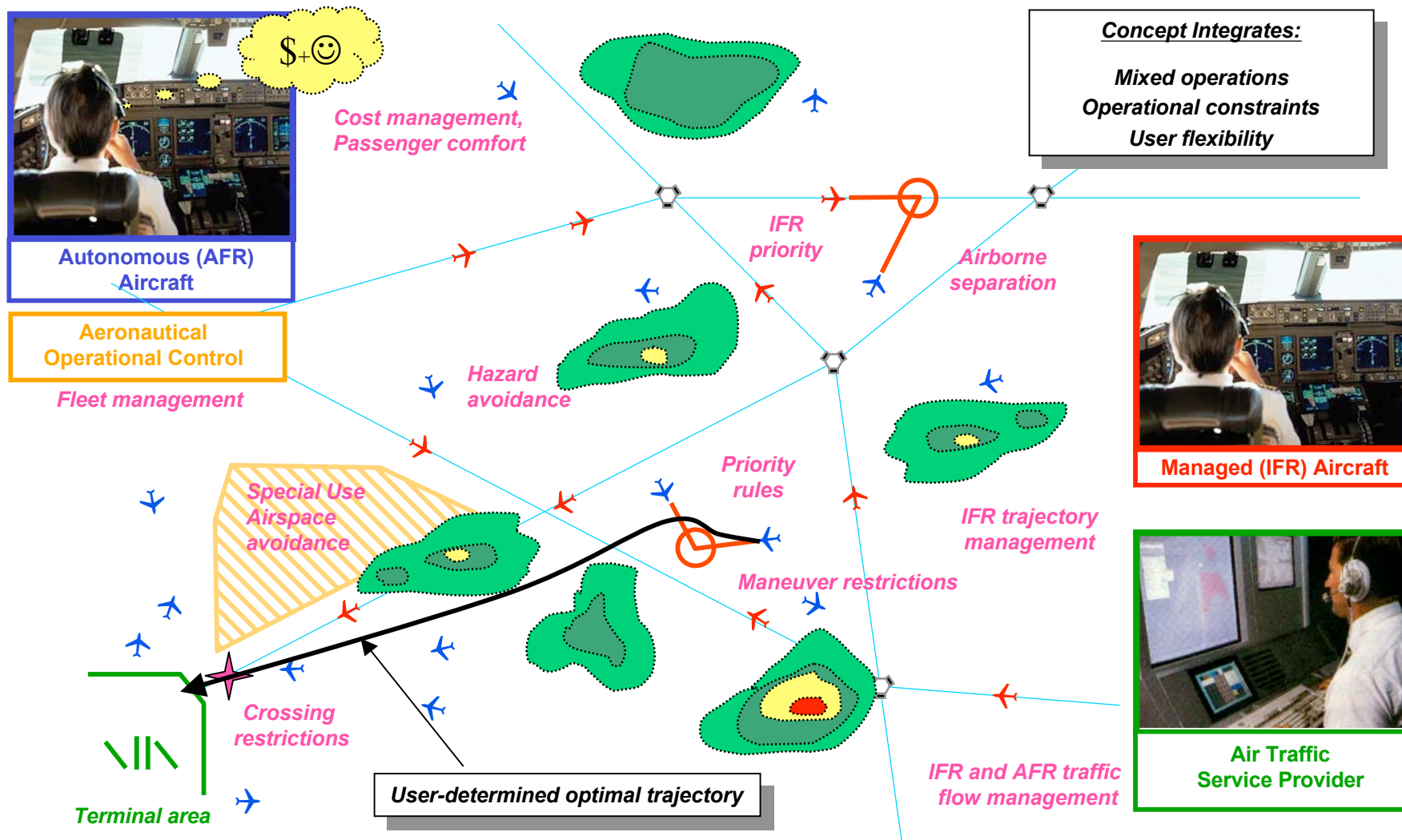
- **System capacity, airspace user flexibility, and user efficiency improved through**
 - Sharing information related to flight intent, traffic, and the airspace environment.
 - Collaborative decision making among all involved system participants.
 - Distributing decision authority to the most appropriate decision maker.





DAG-TM Operational Environment

Distributed Air / Ground Traffic Management





Prototype ASAS Enables DAG-TM

Distributed Air / Ground Traffic Management

- **DAG-TM enabled through Airborne Separation Assurance System (ASAS).**
- **Autonomous Operations Planner (AOP), developed at NASA Langley, functions as prototype ASAS.**
 - Uses currently available and anticipated information.
 - Compatible with existing aircraft systems and industry standards.
 - Supports airborne conflict management.
 - Conforms to established flight deck conventions and human factors guidelines.



Primary AOP Functions

Distributed Air / Ground Traffic Management



- **Conflict detection.**
 - Other aircraft.
 - Airspace hazards (special use airspace, hazardous weather regions.)
- **Conflict prevention.**
 - Prevent maneuvers that would create near-term conflicts with other aircraft or airspace hazards.
 - No-fly zones.
 - Conflicts on provisional routes.
- **Conflict resolution and flow constraint conformance.**
 - Resolve conflicts with all other aircraft, airspace hazards, while meeting constraints (altitude, speed, time).
 - Strategic and tactical options.



AOP Human Factors Design Features

Distributed Air / Ground Traffic Management

- **Support AFR pilot's DAG-TM responsibilities.**
- **Conform to established flight deck conventions, pilot interfaces, and procedures.**
- **Integrate effectively with other information provided to pilot.**
- **Provide graded alerts and corresponding procedures based on time to conflict.**
- **Provide resolution options based on how pilot is currently flying airplane.**
 - Tactical/strategic flight guidance.
- **Facilitate training and line-oriented operation.**
- **Operate under real-world constraints.**
 - Aircraft performance limitations.
 - Trajectory uncertainties.
 - Imperfect data availability.



Pilot Workstation Displays and Controls

Distributed Air / Ground Traffic Management



- Displays and controls modeled after B-777.
- AOP pilot interface through Control Display Unit (CDU) and Traffic Display Control Panel



AOP Trajectory Processing Considerations

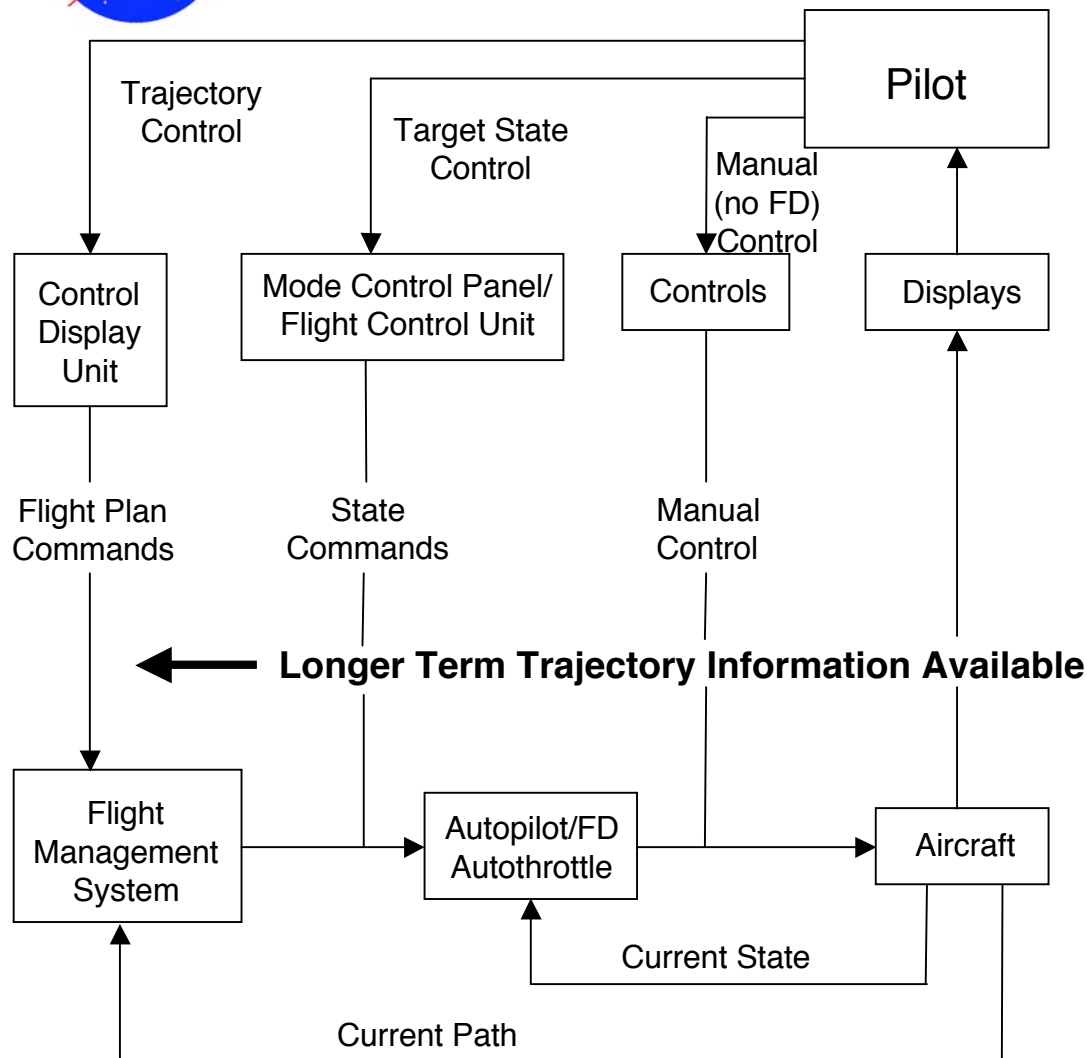
Distributed Air / Ground Traffic Management

- **Uses *command trajectory* as basis for conflict management functions.**
 - Predicted path that aircraft will fly assuming pilot does not change current automation modes or settings.
 - Recommended by various forums (FAA/Eurocontrol Intent TIM, RTCA ADS-B MASPS).
 - Considers aircraft performance, autoflight mode logic, winds.
 - Integrates target states from multiple aircraft systems:
 - Flight Management System (FMS)
 - Control Display Unit (CDU)
 - Mode Control Panel (MCP)
 - Flight Control Computer (FCC)



Information Availability and Aircraft Control States

Distributed Air / Ground Traffic Management



- **Conflicts predicted based on available intent information from ownship and traffic aircraft.**
- **Resolutions consistent with aircraft's current control state.**
- **Three primary control states:**
 - Manual (no flight director).
 - Target State.
 - One horizontal and vertical target available.
 - Trajectory.
 - Multiple horizontal and vertical targets available.

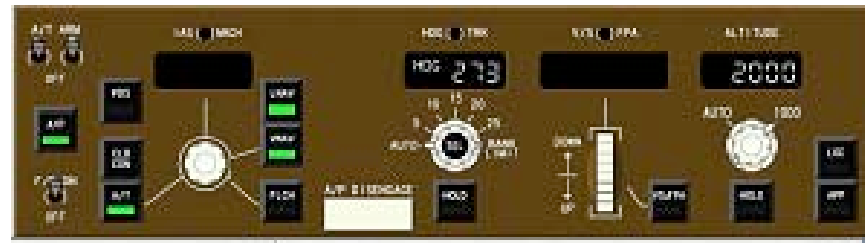
FD: Flight Director



AOP Resolution Strategies

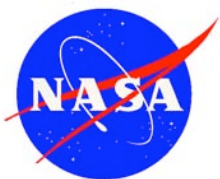
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- **Resolutions allow pilot to fly aircraft in current control state/flight mode.**
 - Tactical (Target State control): Mode Control Panel fly-to heading, vertical speed, and altitude commands.)



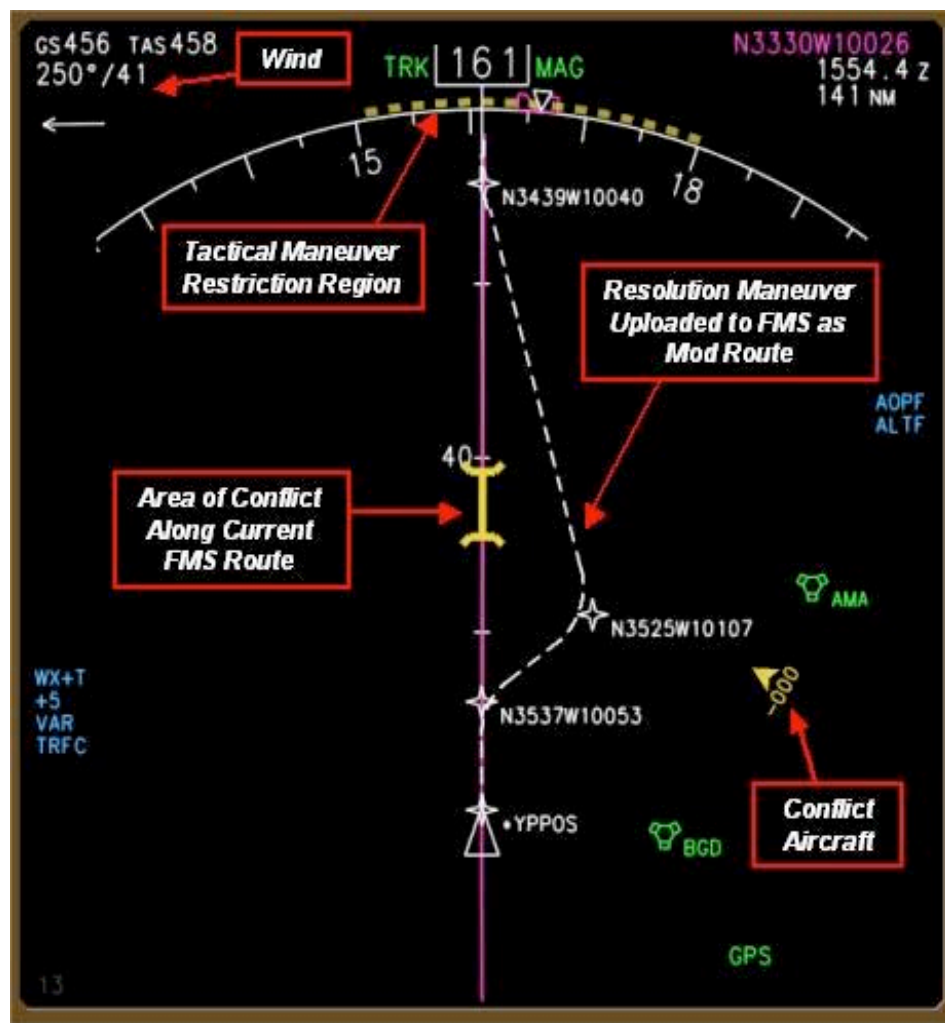
- Strategic (Trajectory control): Flight Management System modified routes.





Navigation Display with Conflict Resolution

Distributed Air / Ground Traffic Management



- **Conflict Detection.**
 - Predicted separation loss along current flight path.
- **Conflict Prevention.**
 - No-fly zone.
- **Conflict Resolution.**
 - Recommended FMS mod route.
 - Consistent with pilot's current flight mode.



Experimental Evaluation

Distributed Air / Ground Traffic Management

- **AOP design based on refinements from several previous human-in-the-loop experiments:**
 - “AUTRII” (2001) – comparison of tactical and strategic conflict resolutions.
 - “TCHAP” (2002) – AOP evaluation under highly-constrained or non-normal situations.
 - Tight maneuver corridors.
 - Pop-up conflicts.
 - Overly constrained conflicts.
- **Recently completed Joint Experiment between Langley and Ames Research Centers.**
 - Integrated air/ground environment with airline pilots and controllers.
 - Mixed operations (AFR and IFR) during cruise and descents to terminal area meter fix.





AOP-related Air/Ground Experiment Results

Distributed Air / Ground Traffic Management

- **Pilots provided favorable feedback on AOP functionality and user interface.**
- **Pilots used AOP effectively to meet ATC issued constraints (speed, altitude, and time) at meter fix, under varying traffic levels.**
- **Most separation violations due to missed alerts:**
 - Software error in vertical conflict detection.
 - Trajectory prediction uncertainty at transition points.
 - Top of descent.
 - Waypoint turns.
- **A few procedural issues noted:**
 - Maneuvers without properly checking for presence of near-term conflicts.
 - Failure to follow resolution guidance.



AOP Human Factors Development Areas

Distributed Air / Ground Traffic Management

- **Handling conflict prediction uncertainty.**
 - Establish higher buffers for less certain trajectories:
 - Aircraft having less accurate navigation performance.
 - Open-loop trajectory change types (top of climb, top of descent, lateral path intercept).
 - Varying aircraft performance.
 - Changing environmental conditions.
- **Improving availability of strategic resolutions (recommended changes to FMS path).**
 - AOP sometimes unable to determine strategic resolution.
 - Incorporate reversion to tactical resolution when strategic resolution unavailable.



AOP Human Factors Development Areas

Distributed Air / Ground Traffic Management

- **Enhanced blending of state and intent information.**
 - Blunder protection currently provided if failure to follow broadcast intent would cause near-term conflict.
 - Abrupt consideration of state vector information can lead to pop-up conflicts or false alerts.
 - Will consider TCAS design principles and conformance monitoring.
- **Integration of TCAS into AOP.**
 - Data fusion (ADS-B and TCAS surveillance).
 - Consideration of TCAS logic by AOP conflict detection routines.